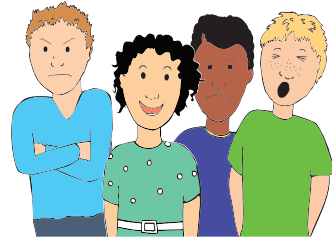


How Are You? Social Skills CD-ROM

'How Are You?' helps children explore social scenarios, learn about their body parts and discover the different emotions we feel. It can be used to tackle problem behaviour and provide social strategies with this invaluable resource. The variety of games and themes teach children how to relate to others. Printable teaching resources include colouring pages, games and worksheets - making 'How Are You?' a 'must have' resource for both home and school. The CD-ROM includes 5 narrated, interactive sections with 8 boy and girl characters for your child to interact with and learn about.

- Develop social awareness
- Understand & express their feelings
- Develop relating skills
- Stay calm in difficult situations
- Express pain when hurt



What topics does the programme cover?

'How Are You?': This section explains what feelings are and what the question 'How are you?' means. The characters are used to teach children about different emotions: Sean: Angry, Laura: Excited, Sarah: Surprised, Conor: Sad, Michael: Scared, Eve: Worried, Orla: Happy and Paul: Tired.

'Why Emotions Change': Explores the things that happen to change how we feel. What makes us feel different emotions and why do emotions change? How does a hug feel? Or how does it feel if someone is angry?

'Staying Calm': Learning how to use a three-step method to help children cope with emotions. The Stop, Listen and Stay Calm approach is illustrated here. There are PECS images to compliment this in the resource section of this programme.

'Don't Do That!': In this section, your child will learn language skills that can help them cope in difficult situations with others. It addresses social scenarios including:

- Pushing, kicking, hurting others
- Name calling
- Being ignored
- Someone taking your toys/belongings

- With printable teaching resources

Games:

These interactive games are a fun way for your child to learn. Playing the games with your child can help you learn more about their knowledge and understanding of social skills and emotions.

The Feelings Game:

The player chooses the correct emotion from a choice of 3 on the screen.

The What-Should-I-Do? Game:

The player selects their response to the social scenarios presented.

The My Body Game:

The player clicks on the body to learn the names of body parts.

Screenshots



Details:

The software runs on Windows PCs and Apple Mac computers. Windows XP to 7, Mac OS X 10.2.8 and up. Graphics 800x600 or better. The software runs directly from the CD. Designed for children from 4 to 12 years but more realistically dependent on a child's ability rather than their age. Go to www.hometraining.com for more info.

